

AGENT-BASED MODELING AND SIMULATION OF CONSTRUCTION CREW PERFORMANCE



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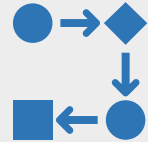
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Background



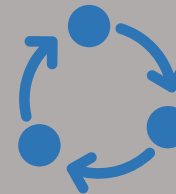
Delays in construction described as the time overrun beyond the specified completion date
(Assaf and Al-Hejji 2006)

56%

Projects suffer from uncertainties in both project objectives and means at the beginning of the project
(Howell et al. 1993)



Productivity has been declining for the past years
(Aziz and Hafez 2013)



Uncertainties in workflow and resource availability
(Ballard and Howell 1998)



Planning and control are at the core of construction management processes
(Alarcón and Calderón 2003)



Simulation

- Study, analyze, understand and improve systems and processes (lowering costs, optimizing schedules, ...) (AbouRizk 2010)
- Cyclone, Stroboscope, Symphony, Anylogic

DES

- Dynamic
- Stochastic
- Process-centric (chain of activities and resources linked together)
(Abou-Ibrahim et al. 2019)

ABM

- Agents and their interactions
- High complexity and interdependence
- 3 aspects
 - Identify agents
 - Agent relationships
 - Agent environment



The Last Planner System

1

Master scheduling

2

Phase scheduling

3

Lookahead planning

4

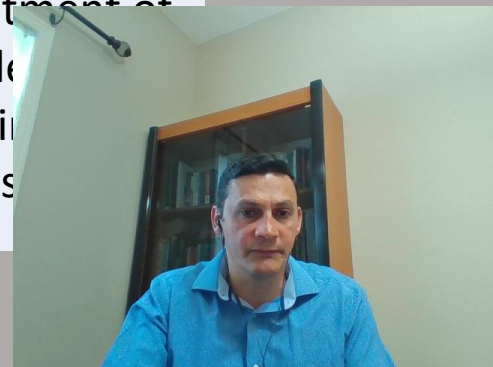
Weekly work planning

(Tommelein and Ballard 1997)



Metrics	Ratio	Goal
Percent Plan Complete (PPC)	Activities completed to activities planned to be completed	Reliability of planning on the WWP level of the LPS
Percent Reliability Index (PRI)	Actual to planned progress	Reliability of planning at activity level (planning effectiveness)
Capacity to Load Ratio (CLR)	Activities done at the end of the WWP to all activities planned on the WWP	Ability of teams to efficiently use their resources and balance between their resources and load
Percent Improved Complete (PIC)	Improved activities during WWP to total number of activities that required improvement	Reliability and commitment of teams at the WWP to implement required improvements

(El Samad et al. 2017, Gonzalez et al. 2008, Rizk et al. 2017, Ezzeddine et al. 2019)



Methodology & Research Objectives

RESEARCH METHOD : SIMULATION

OBJECTIVE : Use Simulation to Integrate Unforeseen Conditions and LPS Metrics into the Calculation of Crew Production Rates

Inputs

- Duration of Activity
- Minimum, mode and maximum values for PIC, PRI, PPC and CLR

Input Analysis

- DES
- ABM

Output

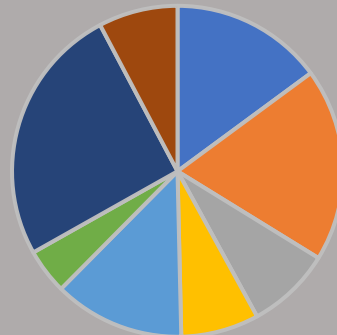
A more realistic production rate named Improved Production Rate (IPR)



Pharmaceutical Construction Project: Data acquired over a span of 94 weeks

Data Sorting and Analysis

Reason	Description	Frequency over 94 weeks
Arch/Eng/Design RFI	Information on design drawings from architects and engineers	452
Prerequisite Work - Others	Prerequisite work from other subcontractors is not ready	573
Prerequisite Work - Self	Prerequisite work from the main contractors is not ready	250
Materials/Suppliers Availability	Materials are not available from suppliers	231
Weather	Unforeseen weather conditions	388
Client-Driven Changes / Delays	Changes or delays from the client	134
Qualified Staff Availability	Unavailable human resources	771
Safety non-conformance	Inadequate safety measures and conditions	235
Total		3034



- Arch/Eng/Design RFI
- Prerequisite Work - Others
- Prerequisite Work - Self
- Materials/Suppliers Availability
- Weather
- Client-Driven Changes / Delays
- Qualified Staff Availability



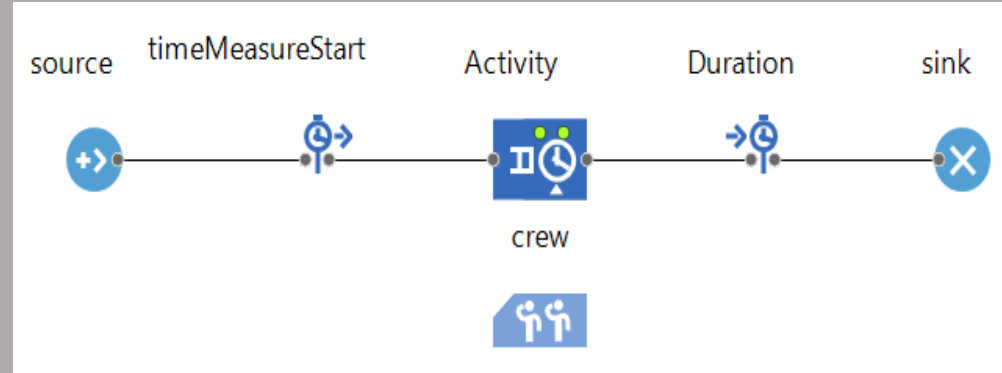


Figure 1 – Discrete-Event Process

Modelling using



DATA FROM USER

Time Left to Improve **Congestion Ratio**

PIC MIN PIC MODE PIC MAX

min value max min value max min value max

PPC MIN PPC MODE PPC MAX

min value max min value max min value max

PRI MIN PRI MODE PRI MAX

min value max min value max min value max

CLR MIN CLR MODE CLR MAX

min value max min value max min value max

Figure 2 - User Dashboard

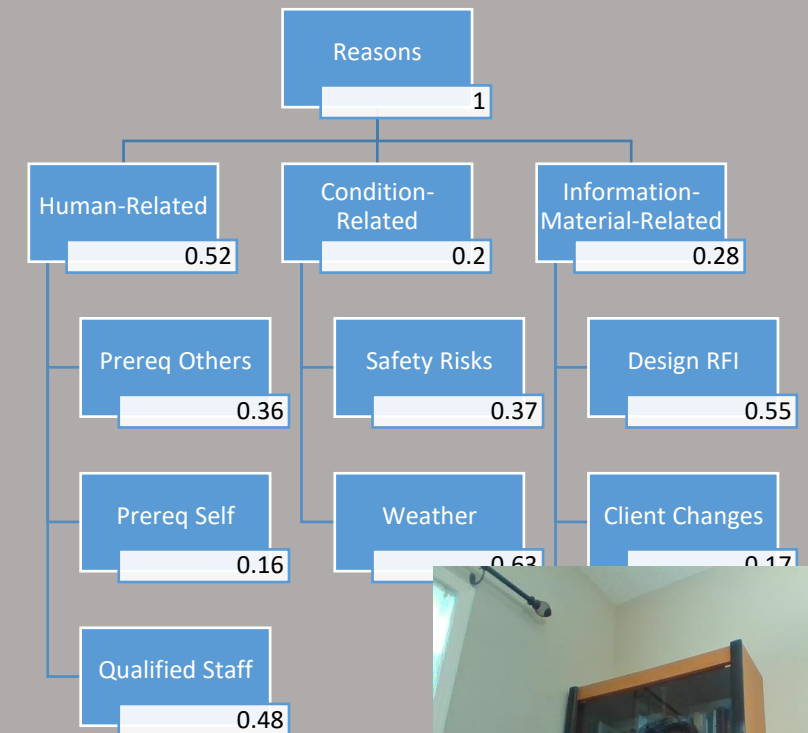
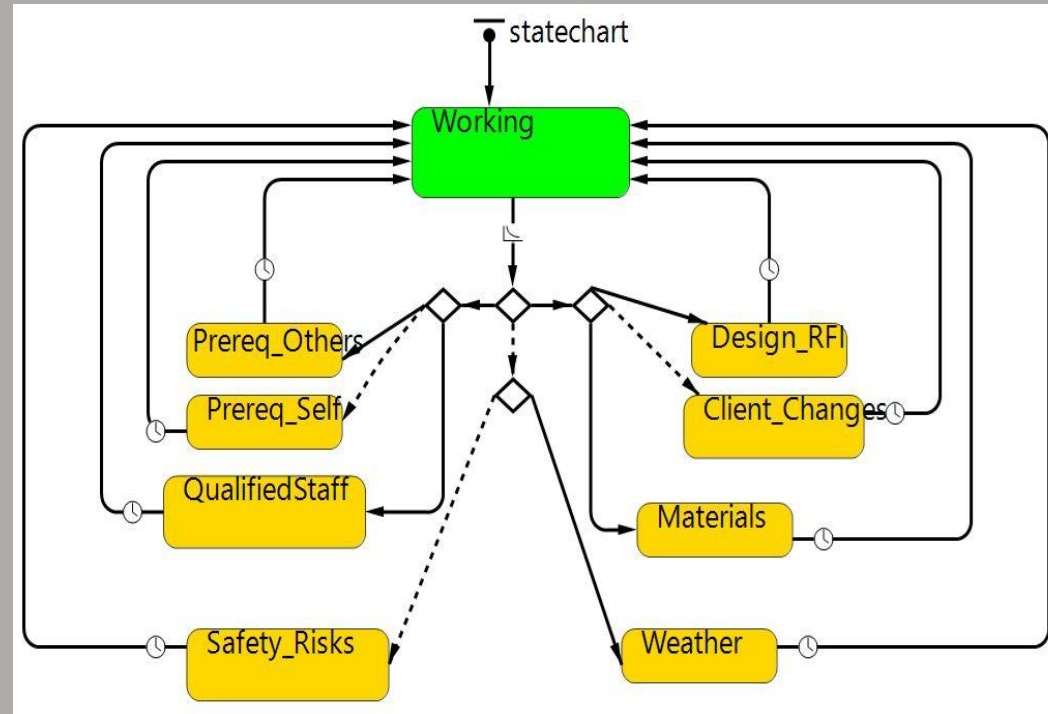


Figure 3 – Reasons



Flowchart & Steps



Run
the
model



Realistic approximation of the rate that the crew will most probably work
work required, by taking into account unforeseen conditions and LPS met



Three different scenarios of crew performances are simulated

Experiment	Min. Metrics	Mode Metrics	Max. Metrics	Congestion	Mean Duration	Most Likely IPR
Good performance	0.7	0.9	1	0.2	1.7	6.7
Average performance	0.4	0.6	0.8	0.5	3.91	3.74
Bad performance	0.1	0.4	0.5	0.9	28.05	1.1

Table 1 - Table Showing Simulation Results of Mean Durations and Most Likely IPR Values among Different Crew Performances



Conclusions

The proposed tool showed its strength and potential in project monitoring and control

1

Model Input

1. Duration or Time left to improve during the WWP
2. Crew performance metrics
3. Level of congestion during task execution

2

ABM

ABM was used to take into account unforeseen delays in execution such as workers waiting on materials, information, or rework

3

Model Output

Most Likely Production Rate which the Crews will work on



Future Work

- ➔ Getting more accurate coefficient values for PIC, CLR, PPC, PRI, congestion, and idleness due to rework, lack of information, and lack of materials
- ➔ Testing this tool on several case study projects and comparing values of improved production rates from the simulation model
- ➔ Automating this framework to develop a practical u

